



2017 GHSA Pyramid Quick Reference Guide

DOD	1-2		3-4		5-6		7-8	
Overall PY level	Basic		Intermediate		Advanced		Highly Advanced	
Structures	1-2 connected structures		1-2 connected structures		2 structures		2	or more structures
Entries	Straight to stunts		Moderately creative entries		1-2 advanced entries		2	or more advanced entries
			Half up to any level Switch up to prep Inversion to prep		Full up Switch up Ball up Inverted to extended		Full up Switch up Ball up Inverted to extended	
Height after entry			Prep level		Extended position		Extended position	
Synchronized flyers					2 or more		2 or more	
Transitions	Basic transitions		Intermediate transitions		Advanced transitions		2 or more advanced transitions	
	<ul style="list-style-type: none"> Show & go Single leg show & go Straddle sits Splits 		<ul style="list-style-type: none"> Half around/ squish Full around/ squish Full back to squish Flat back to squish Inverted from prep to prep/ load Helicopter Power press Other misc./ same difficulty 		<ul style="list-style-type: none"> 1 ½ around/ squish Up & over Vault Release transition Loss of contact Braced tick tock Ball up Toe touch Full around Forward/back flip 		<ul style="list-style-type: none"> 1 ½ around/ squish Up & over Vault Release transition Loss of contact Braced tick tock Ball up Toe touch Full around Forward/back flip 	
Release	Connected release skills		Intermediate releases		Advanced releases		2 or more advanced releases	
Creativity	Very little	Little	Below average	Average	Above average	Somewhat above average	Highly	Very high

Creativity can be the determining factor between the two scores in each range of DOD.